

## DT Whole School Overview



Term	EYFS	KS1		KS2			
	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn Term	Junk modelling- structures To know how to make a free-standing structure using different media Joining techniques using glue, tape and folding techniques Food, Cooking and Nutrition Children will follow a simple recipe to create a simple product	Woodland environment Sliders and mechanisms To explore and use sliders and levers.	Puppets Joining techniques (sewing)  To know that finger puppets would need to be made from hard wearing, flexible material which can be joined easily by stitching or gluing.	Mechanical Systems Levers and linkages  To know the purpose of the slot, pivot, bridge, level linkage on lever and linkage mechanism	Mighty Mascots Pneumatics  To know a variety of different products that use pneumatics and to explain how they work.	Celebrating Culture and Seasonality Seasonality food To know how seasonality affects food availability.	Mechanism with a Message Cams, sliders and follower  To know that a cam mechanism is made up of three components: a cam, slider and follower.
Spring Term	Food, Cooking and Nutrition To know a range of resh fruit, use a toll safely and correctly to cut and chop. Junk modelling- structures Forms of transport Joining techniques- weaving	Space Sliders and mechanisms To understand that different mechanisms produce different types of movement. Transport through time Freestanding structures Know how to make freestanding structures stronger, stiffer and more stable.	Fruit Boxes Cooking nutrition Drawing and templates To understand and use basic principles of a healthy and varied diet to prepare dishes, including how fruit and vegetables are part of The Eatwell Guide.	Shell Structures Using computer aided design (CAD)  To know that a shell structure protects a product and is used to contain things. Know how to use a drawing software to explore nets.	Juggling Balls Textiles (sewing)  To know that existing products can be used to improve the design stage.	Money Box Mechanical systems Pulleys and gears  To know how to incorporate a mechanical system with a pulley or gear system.	Using CAD in Textiles Designing and sewing  To know that a design specification needs to consider aesthetics, functionality, a target market and quality.
Summer Term	Food, Cooking and Nutrition Children will follow a simple recipe to create a simple product Junk modelling- structures Creating a minibeast garden/home for a minibeast	Dinosaurs Freestanding structures To know and use technical vocabulary relevant to the project.	Moving Vehicles Wheels and axels To know that wheels are connected by an axle which spins in the axle holder.	Healthy Varied Diet Cooking and nutrition  To know about a range of fresh and processed ingredients appropriate for the product, and whether they are grown, reared or caught.	Electrical Systems Powering a nightlight.  To know a variety of commercial switches which are used in existing products and how they work within a simple circuit.	Frame Structures Temporary and permanent joining techniques To know a portable structure is a temporary structure and a permanent structure is structure that is placed on the land for the foreseeable future that is anchored.	Alarming Vehicles Car alarms  To know car alarms, use different switches and how they might be used in a car alarm system.